# Brian Ton

brian.m.ton@gmail.com | brianton.me | github.com/mrtonbrian | linkedin.com/in/brian-m-ton/

## EDUCATION

# University of California, San Diego

La Jolla, CA

B.S. Computer Science, B.S. Mathematics — GPA: 4.0

September 2021 - December 2024

Relevant Coursework: Data Structures, Algorithms, Operating Systems, Databases, Cryptography, Mathematical Statistics, Linear Algebra, Computer Architecture, Abstract Algebra, Real Analysis, Probability Theory

## Experience

## Workday

June 2024 – September 2024

Software Development Engineer Intern

Pleasanton, CA

- Engineered new Prometheus monitoring tools for core authentication services, enabling real-time tracking of over 2 million daily logins using Java Spring and Scala Play
- Collaborated with authentication product and engineering teams to design and deploy a **Grafana-based** dashboard system, standardizing and visualizing **Service Level Objective (SLO)** metrics across the organization
- Enhanced the performance of global authentication services by introducing **Kotlin coroutines** to parallelize downstream requests, cutting **99th-percentile latencies** from **over 25s** to **under 5s**.
- Streamlined developer workflows by addressing bugs and removing deprecated Go code within a user support tool

#### Walmart Global Tech

June 2023 – August 2023

Software Engineer Intern

Sunnyvale, CA

- Implemented internal library dependency validation in **Cassandra** for **8** item data microservices, ensuring data integrity and reducing deployment errors in large-scale retail operations
- Improved the reliability of a key **Java Spring** item catalog microservice by integrating an additional validation layer, reducing errors in **JSON DAG** data workflow definitions
- Simplified creation of data flows, shrinking setup files by over 300 lines each and boosting developer productivity

# Mercury Alert

September 2021 – Present

Software Engineer Intern

La Jolla, CA

- Developed robust cross-platform features for payments, analytics, and notifications using **ReactJS**, **React Native**, and **AWS Lambda**, significantly enhancing user experience
- Architected a real-time emergency alert system for eldercare facilities, utilizing AWS API Gateway and WebSockets, reducing nursing staff response times from hours to minutes
- Led migration from DynamoDB to PostgreSQL, enhancing data normalization and analytics performance
- Built a WebRTC-based two-way calling system between camera devices and mobile app

## Projects

## miniredis

- Built a lightweight, concurrent in-memory data store compatible with **Redis**, implemented entirely in **Go**.
- Implemented a thread-safe map and command pipelining, optimizing throughput under high load scenarios.
- Conducted performance benchmarking using redis-benchmark, achieving 2.3× faster GET operation throughput (5.47M ops/sec) and similar SET operation throughput (1.72M ops/sec) compared to Redis

### TrAIner

- Developed an AI-powered fitness tracking mobile app using **React Native** and **TensorFlow's** pose estimation model, providing real-time exercise feedback through phone cameras.
- Built a scalable backend using Flask REST API and SQLite for logging and visualizing workout data
- Won 1st place/"Most Popular" awards at CincyHacks 2021 (runner-up for "Best Startup" prize)

## TECHNICAL SKILLS

Languages: Python, Java, C++, C, Go/Golang, SQL (PostgreSQL), HTML/CSS/JavaScript, Scala, Kotlin, PromQL Frameworks: Spring Boot, Spring, React/ReactJS, React Native, Flask, Django, JUnit, Expo

Tools: Unix/Linux, Git, AWS (S3, Cloudfront, API Gateway, Lambda, RDS, DynamoDB), Docker, Kubernetes

### RECOGNITIONS